



TECHNICAL RULES FOR
ISF WSC HANDBALL
UPDATED JANUARY 2017

"We are school sport"



1. Calendar

In cooperation with a National School Sport Organization, the International School Sport Federation organizes World Schools Championship of Handball in even-numbered years.

2. Participation rules

2.1. In these competitions, up to 20/24 boys' teams and up to 20/24 girls' teams from I.S.F. member countries and associated countries can participate.

2.2. In an event of more than 24 teams enrolling, the Handball Commission will decide upon participation in the tournament.

2.3. A country may enter with one boys team and one girls team. A Team consists of min. 12, max. 14 players and min.2 – max.4 team officials among whom at least 1 should be a teacher. Each country nominates a head of delegation.

2.4. A participating delegation pays a referee fee per team. ISF Handball in Cooperation with EHF / IHF appoints the referees through the National Federation. These referees should be appointed through the National / Continental Young Referees project at an early international level. The maximum age for a referee should be 28 years.

2018: The delegations with 2 teams send a referees couple at a maximum age of 28 years. The Delegation pay the travel and staying costs for the referees. It is recommended to appoint the referees through the National Handball Federations. Delegations with 1 team pay a referees fee of 900 EUROS. The referees will be followed and trained by skilled IHF PRC lecturers, thanks to an agreement between IHF and ISF.

2.5. Only players belonging to the same school are entitled to participate.

2.6. Students aged 18, 17 and 16 years on 31 December of the year of the World Schools Championship concerned can participate.

2.7. Before the start of the championship, the I.S.F. Control Commission will check the participants according to the original accreditation list of players. This list must contain surname, first name, birthday (dd/mm/yyyy), passport number, shirt number and school registration date. (See appendix 1: The accreditation List Form).

2.8. Passports must be shown to the Control Commission. Each player must submit a recent passport photo to the commission.

3. Enrollement

The final enrolment date should be observed and a deposit must be paid as a final confirmation of participation. Enrolments without accompanying deposit will not be accepted.

4. Insurance

The participating countries are obliged to insure all players and their official representatives against accidents and illness.

5. Rules of the matches

The handball matches follow the rules of the International Handball Federation (IHF), unless other regulations are made for this tournament.

6. Matches

6.1. Will be played in 6 – 8 halls of international standard.

6.2. Playing time is 2 x 25 minutes with a break of 10 minutes. Team time outs are possible as – 1 per half time per team.

6.3. The tournament will be played according to one of the following match schedules:

Tournaments with 24 teams:

- Qualification round:

4 groups of 6 teams are formed in the first round. Group A (A₁ – A₆), group B (B₁ – B₆), group C (C₁ – C₆) and group D (D₁ – D₆). Within each group all teams play against each other (matches no. 1 – 15 per group or 120 in total, boys and girls).

The matches are number in the groups:

Boys 001 – 060
Girls 100 - 160

- Second round:

Classification round 1:

Groups A – B
Groups C – D

Crossover matches:

1 – 2
2 – 1
3 – 4
4 – 3
5 – 6
6 – 5

Boys 061 – 072
Girls 161 - 172

- Third round:

Classification round 2:

Crossover matches

Groups Modus 1:

A/B – C/D	4 winners	A1/B2 – C1/D2
A/B – C/D	4 losers	A2/D1 – C2/D1

All 3 levels: 1 - 2, 3 - 4, 5 - 6.

Boys	073 - 084
Girls	173 - 184

*) Modus 2:

(1) A1 – B2	(3) C1 – D2
(2) A2 – B1	(4) C2 – D1

Semifinals:

(5) Winner 1 – Winner 3	(6) Winner 2 – Winner 4
(7) Loser 1 – Loser 3	(8) Loser 2 – Loser 4

Fourth round – final round:

Placement matches:

Place 1 – 24

Boys	085 - 196
Girls	185 - 196

Groups Modus 2: *)

In case of any other number of teams than 24 are participating, the Technical Commission of Handball / ISF decides which system to follow.

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7. Ranking qualification matches and preliminary round matches.

7.1. Points are awarded as follows:

a) win	= 2 points
b) draw	= 1 point
c) match lost	= 0 point

7.2. Teams are ranked by adding the points gained.

7.3. If, after the group matches, two or more teams have gained the same number of points, the following ranking system is used:

- points in matches between the teams concerned
- goal difference in matches between the teams concerned
- number of plus goals in matches between the teams concerned

7.4. If the result is still a tie, the following system is used to decide between the teams concerned, unless the undecided ranking is as last in the group:

- goal difference is subtracted in all matches
- number of plus goals in all matches

7.5. If the result is still a tie, a draw must decide the ranking. The I.S.F. Delegate and / or TC - President will make the draw, if possible in the presence of the persons in charge of the teams concerned.

8. Classification rounds

8.1. If a placement match ends in a draw, there will be a break of 5 min. followed by "Shoot Out" to find the winner of the match.

8.2. If there is a tie, the match is decided by a shoot-out according to the following rules (see appendix 2 : The Shoot-Out - A new way of game decision).

- Before the shoot-out, each teams names five players eligible to play at the end of the match, each of whom shall take one throw alternating with the other team.
- Any player can be a goalkeeper and they may be changed in accordance with the rules of the game. Goalkeepers may play as throwers and throwers as goalkeepers.
- The team winning the draw decides which team to start the shoot-out.

A decision is reached once there is a difference in goals after both teams have taken their throws. After five throws, five eligible players must be designated again (the same players may be chosen).

- Players who have been sent off, disqualified without or with blue card are not eligible to take part in the shoot-out.
- Bad conduct during the shoot-out will be punished by disqualification. If a player is disqualified or injured, an eligible substitute can be nominated.

9. General rules

9.1. All players of a team must wear the same match kit. Shirt number must be visible on the back of each player. The numbers 1 – 99 are normally used. All players must wear the same shirt number throughout the tournament.

9.2. The organizer is responsible for providing balls for each match according to I.H.F. standards: Girls 54-56 cm. (IHF Size 2) and boys 58-60 cm. (IHF Size 3) .

9.3. Glue must be accepted by an organizer.

9.4. A blue card with report will cause at least 1 match suspension in the following match(es) of the team. Red card and red card following 3 x 2 minutes will not cause any match suspension. If a team uses a suspended player, the match will be lost 0 - 6.

9.5. All teams are responsible to be present in the playing venue of their matches .

9.6. If a team fails to show up for a match or is delayed more than 5 minutes, the match is lost by 0 - 6. The team concerned will be classified last in the group.

9.7. 10 minutes before the match, the referees must check the players according to the specified list.

9.8. The supervision of the matches is carried out by the members of I.S.F. Technical Commission in handball and eventually by the commission of the local organizing committee.

9.9. Each participant receives a diploma indicating the final ranking of his/her team.

9.10. Protests should be made in writing in the official I.S.F. language English and handed to the Jury of Appeal not later than one hour after the match with a payment of a deposit of 100 EUROS. In case the protest is granted the deposit will be returned.

10. Program.

The program is made on the basis of the competition and should contain the following:

- Reference to the character of the meeting.
- Time and place of the meeting.
- Conditions of participation and check of the participants.
- Enrolling time.
- Enrolling address of the local organisation committee.
- Insurance reference.
- Rules (rules of play, special regulations).
- Reference to the program.
- The program is subject to alternations.

Confirmed at the meeting in TC – Handball Brügge, Belgium. Sept. 30th 1989
Latest alternations at TC - Handball meeting in Vienna September 2015 and Olbia, Sardinia October 2017.

NB. Additional information will be included in bulletin 1, 2 and/or 3 of the relevant event

Tom Christensen
President of Technical Commission Handball / ISF

appendix 1: The Accreditation List Form.

ISF HANDBALL The Accreditation List

Country
School Name
Shirt Colors	1.set / 2.set /

Team	
Girls	Boys

PLAYERS						
	Surname	Name	Birthdate (dd/mm/yyyy)	Shirt Number (1-99)	Passport No	School Registration Date (dd/mm/yyyy)
1						
2						
3						
4						
5						
6						
7						
8						
9						
10						
11						
12						
13						
14						

Team Officials				
	Surname	Name	Position	Birthdate dd/mm/yyyy
A				
B				
C				
D				

APPROVED

School Master	National School Sport Federation / Association
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Name & Surname Position 	Name & Surname Position
Signed & Stamp Dd/mm/yyyy	Signed & Stamp Dd/mm/yyyy

appendix 2: The Shoot-Out System - A new way of game decision

SHOUT OUT:

The Shoot Out involves the following rules:

Five (5) players / teams are appointed to be in the Shoot Out. These are recorded and perform the throws in the order recorded. All have to be eligible to play.

- The judges raffling with a coin toss, the team that wins will decide if they want to start shooting or if the other team have to start.
- The goalkeepers position themselves in the goals, one on each side of the court.
- The court player must stand with a foot on the free throw line with the ball in hand.
- The goalkeeper must have at least one foot on the goal line inside the goal and can move when he has caught the ball.
- At a signal from the referee the court player throws the ball to the goalkeeper and starts the counter-attack. Now the goalkeeper has three (3) seconds to throw the ball to the attacking player. When the court player catches the ball, he can take up to three (3) steps and then shoot. The goalkeeper may not exceed the goal area line. The ball must not touching the floor at any time, except during the shot, where it is allowed to shoot a "rebound shots".
- If the defending goalkeeper leaves the goal area he shall be penalized with a red card. A new shoot out should then be made.
- Teams may change goalkeepers as they wish.
- In the first part of the shootout will both teams perform all its five (5) counterattacks.
- If it is not settled after the five (5) first shots, five (5) new players have to be selected. The five players, who already have shot, can be selected again.
- The teams now perform a counterattack each until one of the teams scored more goals than the opponents, provided that both teams had the same number of counterattacks.

(Video with Shoot Out – see google presentation).